

**NAME**

ov\_inject – inject cartridges into **SmartMedia** libraries.

**SYNOPSIS**

```
ov_inject [ -S server ] [ -hZ ] -I libName
          [ -n count ]
```

**DESCRIPTION**

The **ov\_inject** command inserts cartridges into a **SmartMedia** managed library. This command usually requires human-intervention in order to complete.

**ov\_inject** may, in some cases, cause a Inject/Eject port in the library to be opened. In other cases, the **ov\_inject** command may cause a door to be unlocked. Either case requires a human operator to physically insert the cartridge into the library. In addition a request may be posted from the **Library Control Program (LCP)** to the **SmartMedia** server. An operator may need to monitor for such requests via the **ov\_reqsh** command. The exact nature of the interaction is specific to the library and/or the **LCP** involved. You may need to refer to the documentation supplied with the associated library and/or **LCP**.

A library must be specified using the **-I** option. The argument *libName* is the name of the library.

After a successful injection of cartridges through this command, database entries will need to be created in the **SmartMedia** catalog in order to use the newly introduced cartridges. Refer to the **ov\_import**, **ov\_cart**, **ov\_part**, and **ov\_vol** commands on how add the various required catalog entries.

**OPTIONS**

- |                          |  |
|--------------------------|--|
| <b>-h</b>                | Display a brief help message. Ignore any other options.  |
| <b>-Z</b>                | Display the communications traffic between the command and the <b>SmartMedia</b> server.   |
| <b>-S <i>server</i></b>  | Connect to the server named, <i>server</i> .   |
| <b>-I <i>libName</i></b> | Inject a cartridge into the library, named <i>libName</i> .  |
| <b>-n <i>count</i></b>   | Inject <i>count</i> number of cartridges into the specified library. If this option is not specified then a default count of <b>1</b> is used. |

**ENVIRONMENT**

The **SmartMedia** server hostname is taken from the **OVSERVER** environment variable, if it is set. The **-S** option overrides the **OVSERVER** variable. If no **-S** is specified and the **OVSERVER** variable is not set then **ov\_inject** attempts to connect to the **SmartMedia** server on the local host.

The TCP/IP port number that the **SmartMedia** server is listening on is taken from the **MLM\_SERVER\_PORTNUM** environment variable, if it is set.

**SEE ALSO**

ov\_eject(1M), ov\_cart(1M), ov\_lscarts(1M), ov\_purge(1M), ov\_stat(1M), ov\_part(1M), ov\_vol(1M)